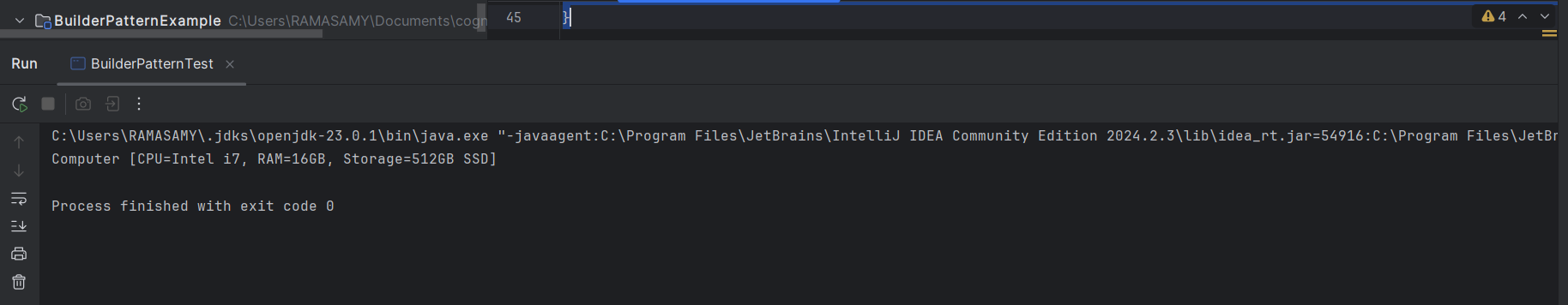
**Exercise 3: Implementing the Builder Pattern**

**CODE:**

**BuilderPatternTest.java**

class Computer {  
 private String CPU, RAM, storage;  
  
 private Computer(Builder builder) {  
 this.CPU = builder.CPU;  
 this.RAM = builder.RAM;  
 this.storage = builder.storage;  
 }  
  
 public static class Builder {  
 private String CPU, RAM, storage;  
  
 public Builder setCPU(String CPU) {  
 this.CPU = CPU;  
 return this;  
 }  
 public Builder setRAM(String RAM) {  
 this.RAM = RAM;  
 return this;  
 }  
 public Builder setStorage(String storage) {  
 this.storage = storage;  
 return this;  
 }  
 public Computer build() {  
 return new Computer(this);  
 }  
 }  
  
 public String toString() {  
 return "Computer [CPU=" + CPU + ", RAM=" + RAM + ", Storage=" + storage + "]";  
 }  
}  
  
class BuilderPatternTest {  
 public static void main(String[] args) {  
 Computer myPC = new Computer.Builder()  
 .setCPU("Intel i7")  
 .setRAM("16GB")  
 .setStorage("512GB SSD")  
 .build();  
  
 System.*out*.println(myPC);  
 }  
}

**OUTPUT:**

****